

# Project-Based Learning Planner

Skillful Adventures™

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## Incorporate Real-World Learning!

*A structured guide to help teachers and students implement project-based learning.*

### 1. Define the Project

- What is the project's main focus or topic?
- What real-world problem or challenge does it address?
- What are the expected learning outcomes?

👉 **Project Topic:** \_\_\_\_\_

👉 **Real-World Connection:** \_\_\_\_\_

👉 **Learning Goals:** \_\_\_\_\_

### 2. Plan & Research

- What background knowledge do students need?
- What resources (books, websites, interviews) will they use?
- Who are the experts or mentors that can provide insights?

👉 **Research Materials Needed:**

1. \_\_\_\_\_

2. \_\_\_\_\_

3. \_\_\_\_\_

### 3. Develop the Project Steps

- What key steps will students follow?
- How will the project be structured (individually, groups, or class-wide)?
- What checkpoints will help track progress?

#### Project Steps:

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_
4. \_\_\_\_\_

### 4. Collaboration & Engagement

- How will students work together?
- What roles will each team member have?
- How will feedback and brainstorming sessions be included?

#### Collaboration Plan: \_\_\_\_\_

### 5. Create & Present the Project

- How will students present their work (poster, digital presentation, video, prototype, etc.)?

- What audience will they present to (class, parents, community, online)?
- What skills will they showcase (critical thinking, creativity, communication)?

👉 **Presentation Format:** \_\_\_\_\_

👉 **Audience:** \_\_\_\_\_

\_\_\_\_\_

## 6. Reflection & Assessment

- What worked well in the project?
- What challenges did students face, and how did they overcome them?
- How can they apply what they learned in the future?

👉 **Student Reflection:** \_\_\_\_\_

👉 **Teacher Feedback:** \_\_\_\_\_

\_\_\_\_\_

🎉 **Great job! Project-based learning makes education meaningful and fun!**

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